École South Kamloops Secondary School PAC

2026–27 Budget

General Account and Gaming Account, for approval

Presented by Dana Nicholson, Treasurer · November 19, 2026

LOOKING BACK · JULY 1, 2025 – JUNE 30, 2026

2025–26 closed fully reconciled

Year-end statement	General	Gaming
Bank balance, July 1, 2025	$1,823.25	$12,456.16
Net receipts	$771.47	$40,145.56
Disbursements	($2,094.68)	($46,577.33)
Funds on hand, June 30, 2026	$500.04	$6,024.39
Bank balance, June 30, 2026	$1,194.04	$8,678.07

2025–26 Gaming Account net receipts ($40,145.56): Community Gaming Grant ($21,860) + gross gaming licence ticket sales ($21,660) − 50/50 winnings paid out ($4,370) − gaming licence expenses ($812.72) + SD73 Feeding Futures reimbursement for Baking Club stand mixers ($1,808.28).

Bank balances differ from funds on hand due to June cheques that cleared in July.

Source: 2025–26 Year-End Financial Statement

STARTING POINT FOR 2026–27

What we carried into this year

GENERAL ACCOUNT

$500.04

Opening balance meets the $500 minimum required by the PAC bylaws

UNSPENT GAMING GRANT

$4,442.27

Carried forward into the 2026–27 Gaming Grant budget

MUSIC LICENSE FUNDS

$1,582.12

Restricted. Can only be spent on the licensed Music purpose.

Funds on hand July 1, 2026, after June cheques cleared

GENERAL ACCOUNT

2026–27 General Account Operating Budget

2026–27 General Account budget	Amount
Funds on hand, July 1, 2026	$500.04
SD73 PAC funding (received November 13)	$612.00
Bank fees (12 months × $2.50)	($30.00)
Teacher appreciation (proposed cap)	($580.00)
Projected balance, June 30, 2027	$502.04

NOTE No BCCPAC membership fees or anticipated meeting expenses.

Bylaw minimum balance: $500

GAMING ACCOUNT

2026–27 Community Gaming Grant Budget $26,977.33

2026–27 Community Gaming Grant budget	Amount
Carried in from 2025–26 – unspent gaming grant funds	$4,442.27
Bank adjustment – Chq 274 cleared $0.06 less than written (July 2026)	$0.06
2026–27 Community Gaming Grant (deposited October 1, 2026)	$22,540.00
Less: bank fee reserve	($5.00)
2026–27 Community Gaming Grant budget	$26,977.33

Fall (75%) · $20,236.00

Spring (25%): $6,741.33

Restricted Music Department licence proceeds ($1,582.12) are excluded from the Gaming Grant budget.

GAMING ACCOUNT · FALL ALLOCATIONS

Fall allocations approved in October

Club / Department	Approved	Paid to date
Athletics	$9,544.00	–
Film Club	$2,339.00	–
Hot Rod Car Club	$1,913.00	$1,904.61 (Chq 277)
Destination Imagination	$1,488.00	–
Art Club calendar	$1,488.00	–
Model UN	$1,488.00	$1,488.00 (Chq 275)
Music Dept (MusicFest Nationals)	$1,276.00	$1,276.00 (Chq 276)
Math Club	$700.00	–
Total fall	$20,236.00	$4,668.61

Approved at the October 2026 PAC meeting

GAMING ACCOUNT · STILL TO COME

Spring funds and license balances

SPRING GRANT ALLOCATION

$6,741.33

Reserved for spring allocation under the SKSS PAC Gaming Fund Allocation Matrix.

MUSIC LICENSE FUNDS (RESTRICTED)

$1,582.12

License 173628 (raffle): $1,257.12

License 173899 (50/50): $325.00

RULE Gaming grant funds support eligible extracurricular activities. Raffle and 50/50 proceeds must be used for their approved purposes.

Unspent grant funds remain subject to provincial gaming grant conditions.

MOTION

That the SKSS PAC approve the 2026–27 annual budget as presented, in accordance with Section X of the PAC bylaws, including the General Account operating budget and the Community Gaming Grant allocations, with spring disbursements to be approved by the membership through the established funding allocation process.

Moved by	Seconded by	Carried / Defeated

Questions welcome before the vote